

Dwight Davis Certified Performance Technologist Lighthouse Performance Consulting

Voice/Msg: 972-675-9165 • DDavis@lighthouseperformance.org

Development Training

Course Details

Code: TS1 – Contact Dwight Davis for arrangements regarding this course.

For Your Successful Performance Solutior

Name: EFFECTIVE TEAM PERFORMANCE IMPROVEMENT

Type: Team and Personal Skills Development for employees, supervisors, and managers

Duration: 1 Half Day – 8:30 A.M. to 12:30 P.M. or 8:00 A.M. to 12:00 Noon (suggestions only)

Estimated Cost: Contact us for a quote tailored to your specific requirements.

Description: This course will provide your managers and supervisors with an improved understanding of management and employee skills used to build and develop successful and effective team organizations with performance improvement.

The topics to be discussed are as follows**:

- Building productive team relationships
- Principles of interactive management
- Increasing employee on-the-job effectiveness
- Understanding people
- Developing interactive communication skills
- Positive reinforcement skills
- Managers cautions and correction
- Employee and subordinate cautions
- A learning organization
- Reward and recognition for reinforcement
 ** Please note that this package is currently being revised and there may be some changes in content.)

Objectives: Upon successful completion of this training, your managers, supervisors, and employees will have an improved understanding how to develop, build, and maintain successful teams and organizations with increased effectivity and performance improvement.

Course Delivery Method:

The format is classroom workshop facilitation training and instruction.

Course Materials:

There is one (1) presentation packages for this course with handout packages for participants. "Effective Team Performance Improvement" – 40 plus pages.

Notes:

Feel free to bring paper and writing instrument to take notes. This course will be "fun" as well as educational! You learn MORE when you are having fun!